

# Mixing

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**T**here is only one way to mix Magic Sculp properly.



**A**fter you open your Magic Sculp up, you might be hit with a strong smell. This smell will dissipate quickly after it is open. We don't want people eating Magic Sculp.



**Y**ou will notice that the color of the Hardener is greenish and the Resin is a light gray.



**T**ake out only that amount you will be able to sculp with before it gets hard.



**T**ake out equal amounts of Hardener and Resin.



**R**oll out into individual balls.



**T**he reason for this is we want equal sizes. We are measuring volume not weight.



**T**hey do not have to be exact, close is good enough.



**N**ext take the balls and form a cylinder shape with them.



**T**ake the two cylinder shapes and put them together.



**O**nce together, start moving your hands back and fourth.



**Y**our cylinder will lengthen because of this process.



**J**ust fold it in half.



**O**nce you have folded it.



**R**epeat the process until all the marbling is gone. You are done mixing when you have one uniform color.



**T**his process will cause friction and heat. Magic Sculp might become sticky. Talcum powder is great for preventing it from sticking to your hands and will not hurt Magic Sculp.



**L**et it sit for awhile after mixing it together. This lets it cool down and lose its stickiness.



**F**ishing line makes a great cutting tool.



**P**liability changes over curing time. Only working with Magic Sculp will you learn what you can do and can not do before it cures.



**Y**ou can add to already cured Magic Sculp and you can smooth Magic Sculp with water.



**Y**our imagination is the only limit when it comes to devising uses for Magic Sculp



**W**e sell Magic Sculp in 5 lbs, 20 lbs and 100 lbs Kits



**Y**ou can also get it in 8 oz kits



**O**r 4 oz kits